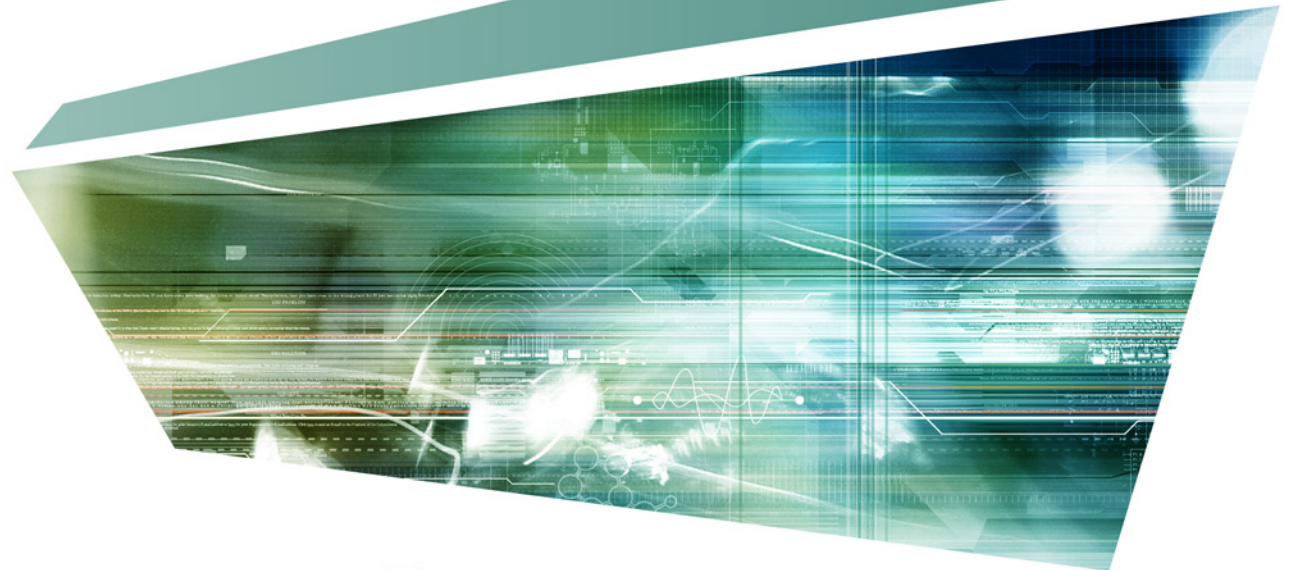


# Applying Logic Synthesis for Speeding Up SAT

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*Alan Mishchenko*

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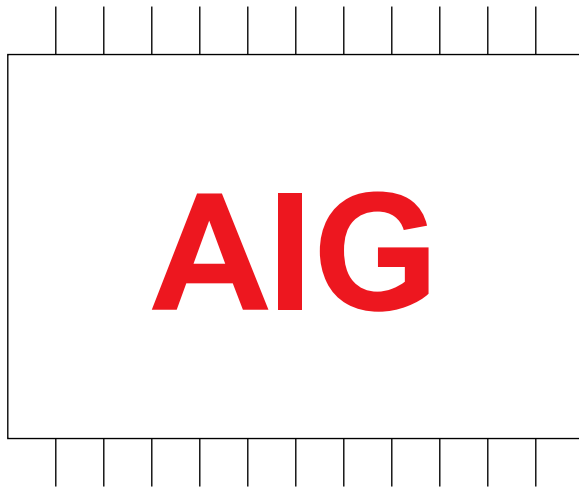


# Problem Formulation

- Given a (combinational) circuit, how do we best classify it for the CNF-based SAT-solver?

Assume given on *And-Inverter Graph* (AIG) form:

**Primary Outputs (POs)**



**Primary Inputs (PIs)**

**Contract:** Classify logic such that the (functional) relation between PIs and POs is established.

**...gives the freedom to:**

- Omit internal signals (don't give them a SAT variable)
- Create new internal signals (by circuit simplifying rewrites)

# Clausification in the small (“easy”)

- How to produce a small set of clauses for 1-output,  $k$ -input subgraphs (“super-gates”) of the AIG for small  $k$ :s:
  - $k \leq 4$ : Pre-compute and tabulate exact results
  - $4 < k \leq 16$ : Use Minato’s ISOP-algorithm

# Clausification in the large (hard!)

- How to partition AIG into super-gates?
- How to handle reconvergence? (*the root of all evil*)

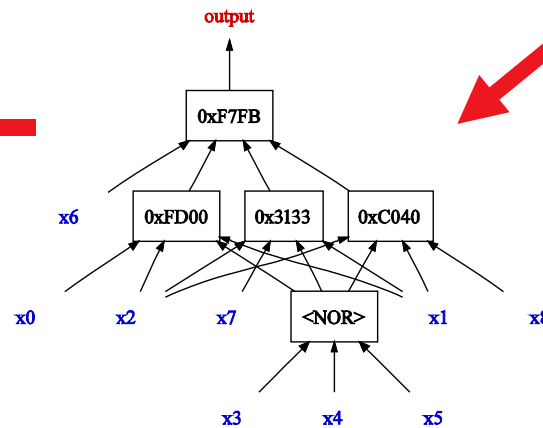
**Proposal:** Use FPGA-style technology mapping!

# Overview – “The three staged rocket”

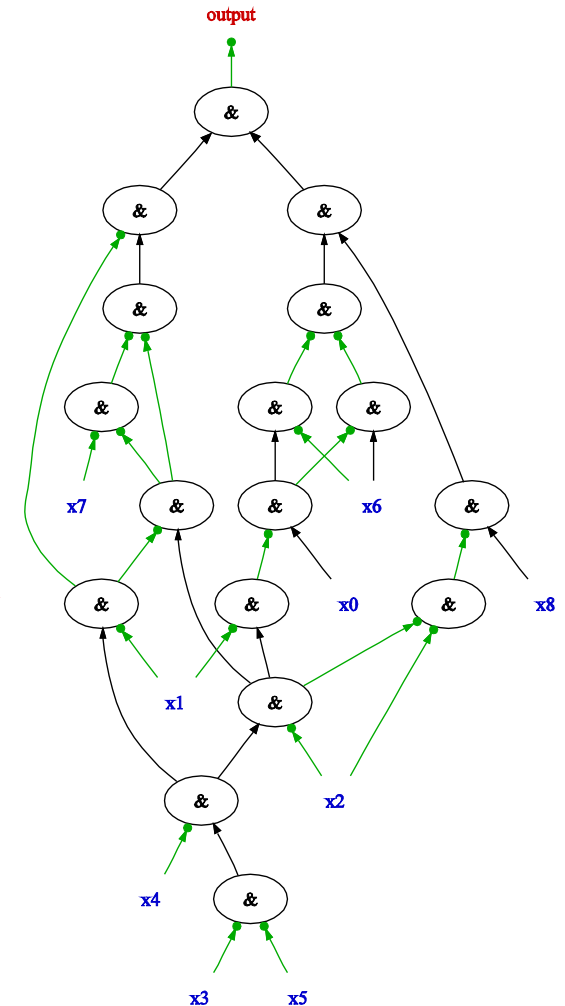
- The AIG representing the SAT problem is minimized (DAG-aware).
- The minimized AIG is translated into  $k$ -input LUTs. **“cost(LUT) = #clauses”**
- Final CNF is optimized by variable elimination and subsumption.

11 7 6 5	-13 4
-11 -7	14 11 9
-11 -6	14 -4 9
-11 -5	14 3 9
12 11 -2	-14 -11 4 -3
12 -4 -2	-14 -9
12 -3 -2	15 -12 -8 -13 14
-12 -11 4 3	15 12 8 -13 14
-12 2	-15 12 -8
13 11 -10 -4	-15 -12 8
13 -3 -10 -4	-15 13
-13 -11 3	-15 -14
-13 10	

CNF minimization



Techmap for CNF



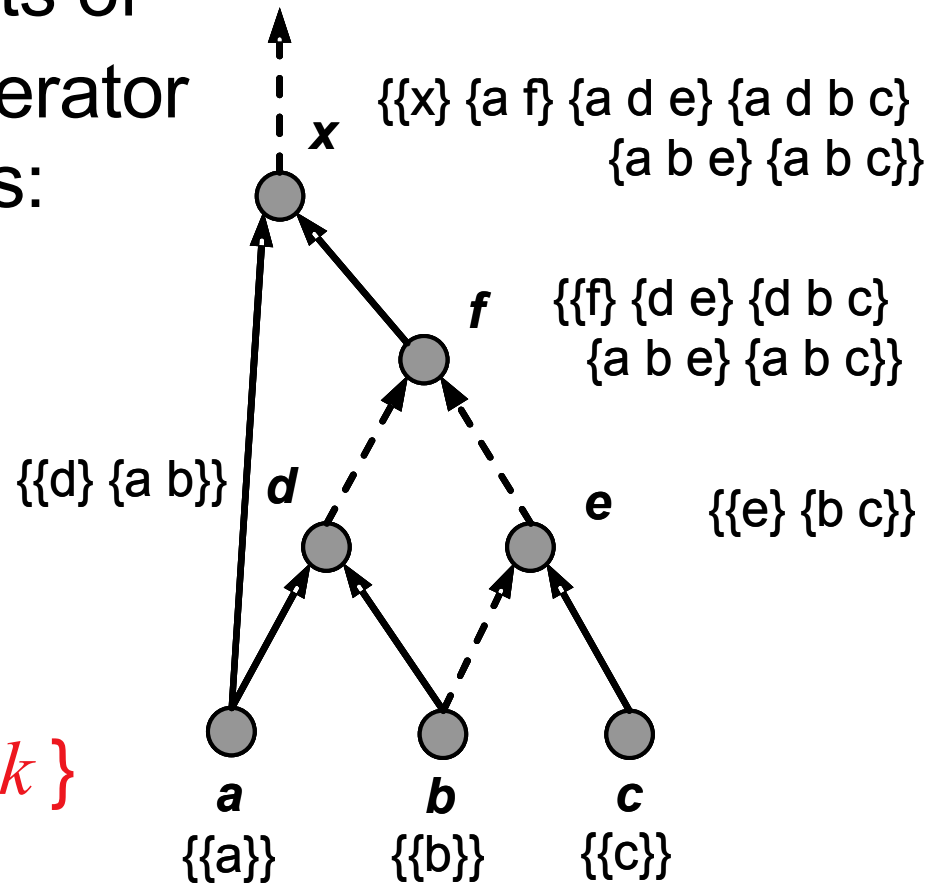
AIG minimization

# Cut Enumeration

Let  $\Delta_1$  and  $\Delta_2$  be two sets of cuts, and the merge operator  $\otimes_k$  be defined as follows:

$$\Delta_1 \otimes_k \Delta_2 :=$$

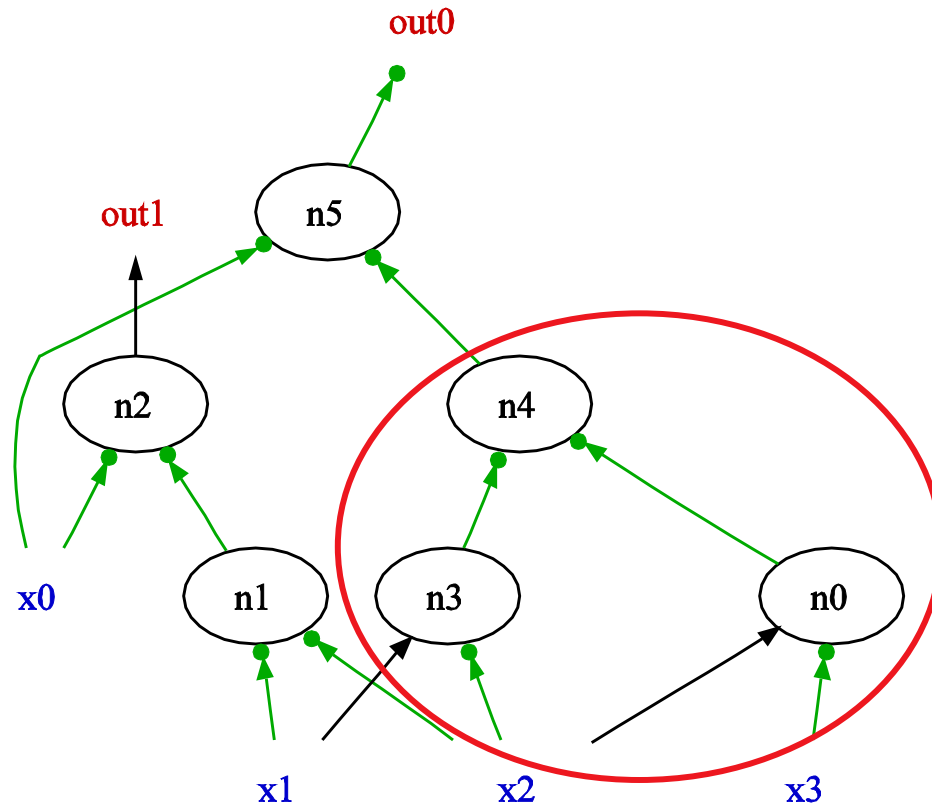
$$\{ C_1 \cup C_2 \mid C_1 \in \Delta_1, C_2 \in \Delta_2, |C_1 \cup C_2| \leq k \}$$



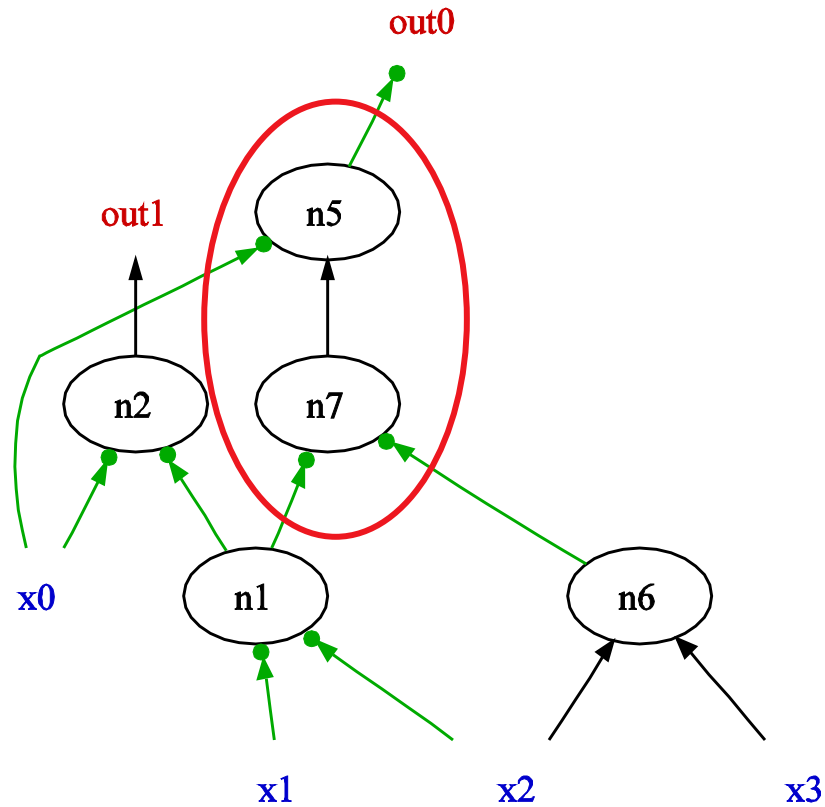
# DAG-Aware Minimization

- Minimizes an AIG taking sharing into account.
- Compute “good” AIG representations for each 4-input function.
- Enumerate all cuts: see if cut cone can be replaced by node saving representation.
- If time-budget admits: perturb and repeat.

# DAG-Aware Minimization: Example

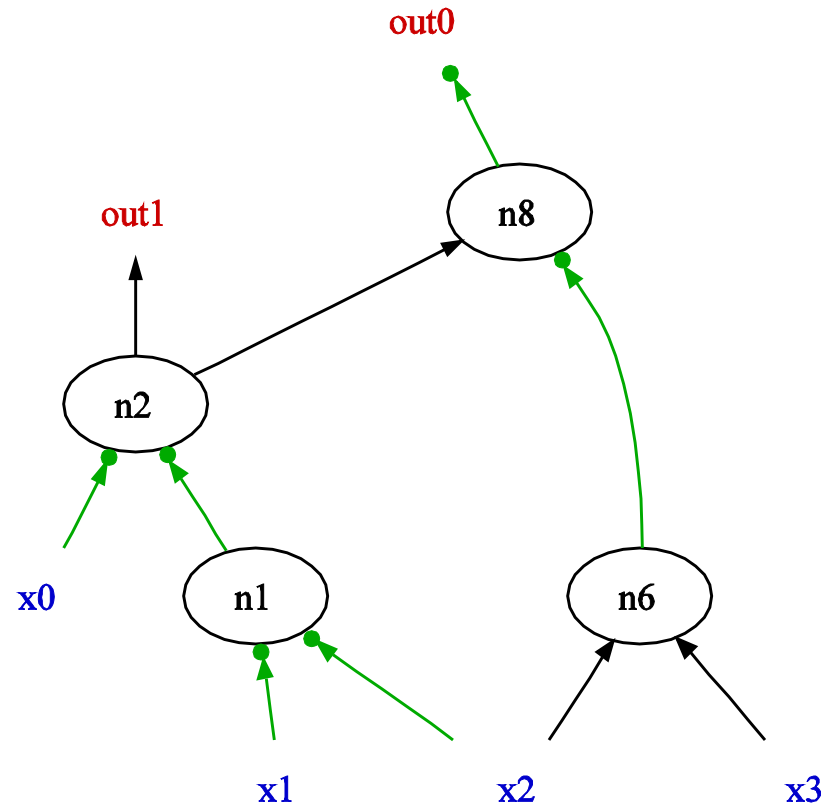


# DAG-Aware Minimization: Example





# DAG-Aware Minimization: Example



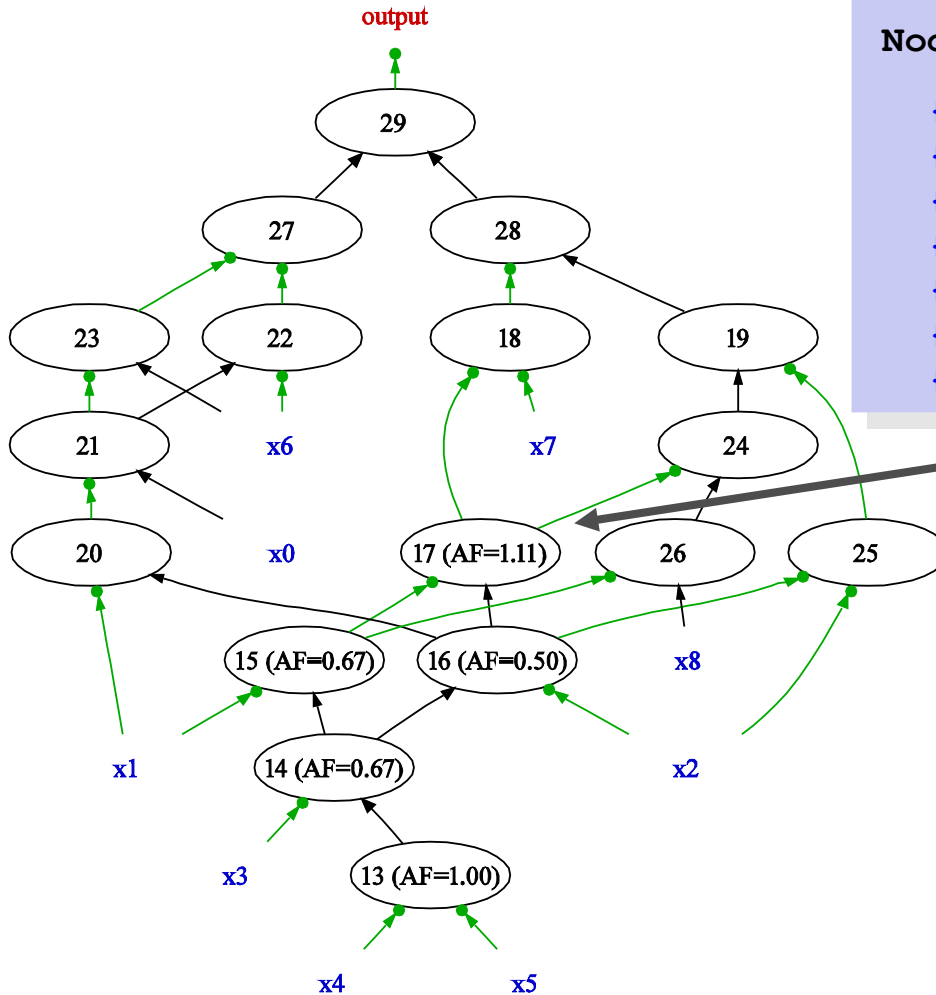
# Technology Mapping

- Enumerate all  $k$ -input cuts ( $k=4$  in example).
- Select a cut for each node (= potential LUT).
- Outputs from logic will recursively induce a subgraph corresponding to LUT representation.
- *Area Flow*: Estimate the area increase that would result from including a node:

$$\frac{\text{cost of node} + \text{cost of children}}{\text{estimated number of fanouts}}$$

- “**cost of node = 1**” in example on following slides (for simplicity), but “**#clauses**” in real algorithm.

# Techmapping – enumerate cuts



Node 17: [req. time=2, fanout est.=1.5]

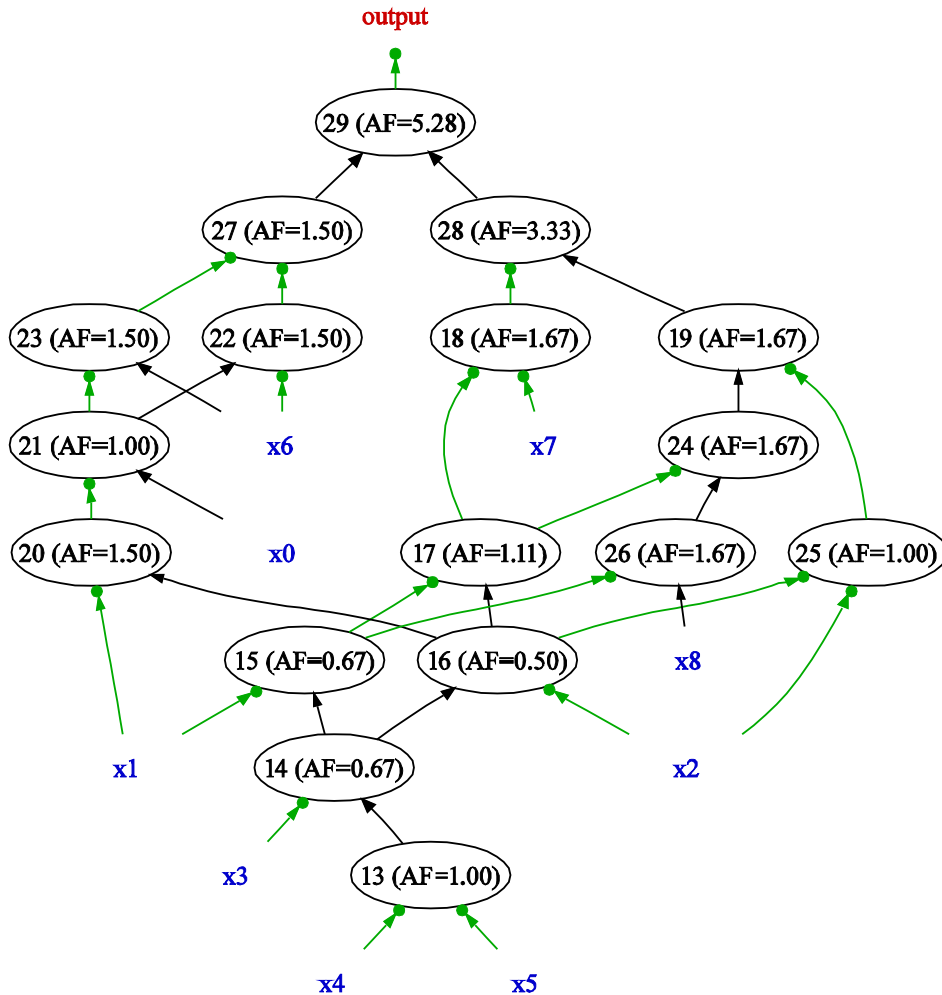
{ 16 15 }	t=2	AF=1.44	CS=2
{ 15 14 x2 }	t=2	AF=1.56	CS=3
{ 14 x2 x1 }	t=2	AF=1.11	CS=3
{ 16 14 x1 }	t=2	AF=1.44	CS=3
{ 15 13 x3 x2 }	t=2	AF=1.78	CS=4
{ 13 x3 x2 x1 }	t=2	AF=1.33	CS=4
{ 16 13 x3 x1 }	t=2	AF=1.67	CS=4

**t** = Arrival Time

**AF** = Area Flow  
(estimated area required  
for introducing node)

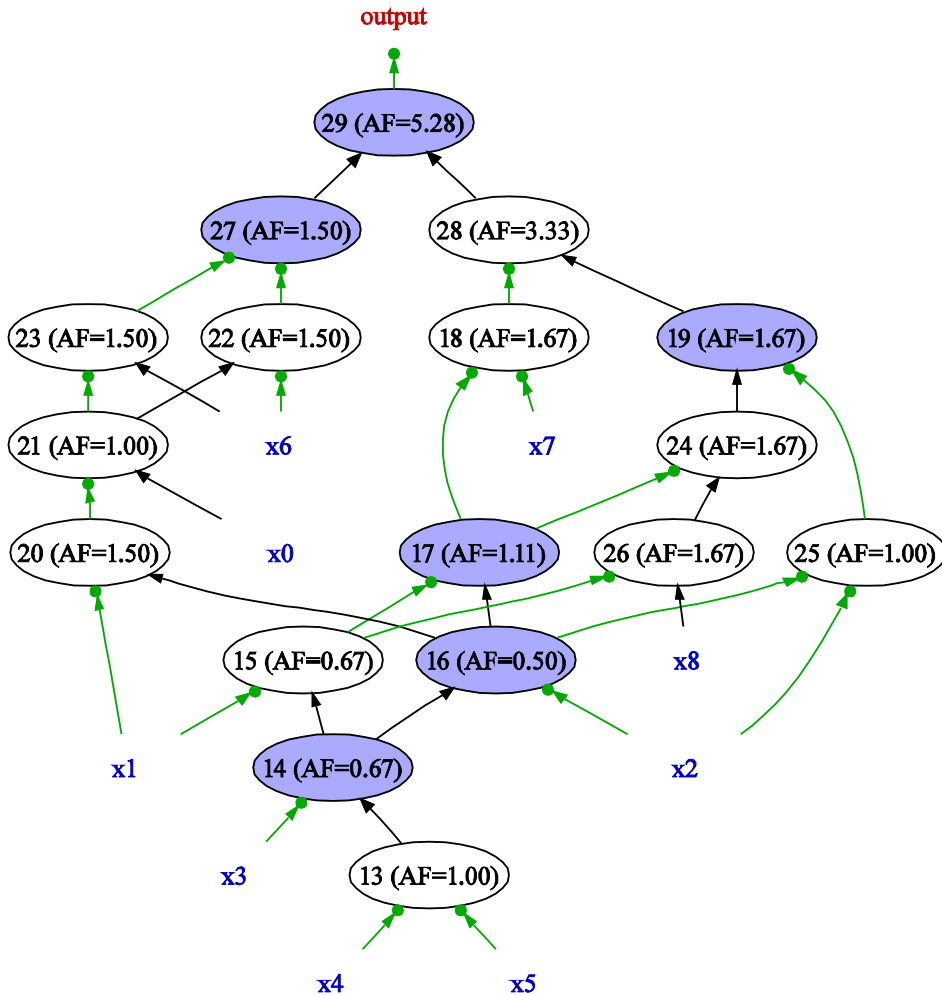
**CS** = Cut Size

# Techmapping – best cut for each node



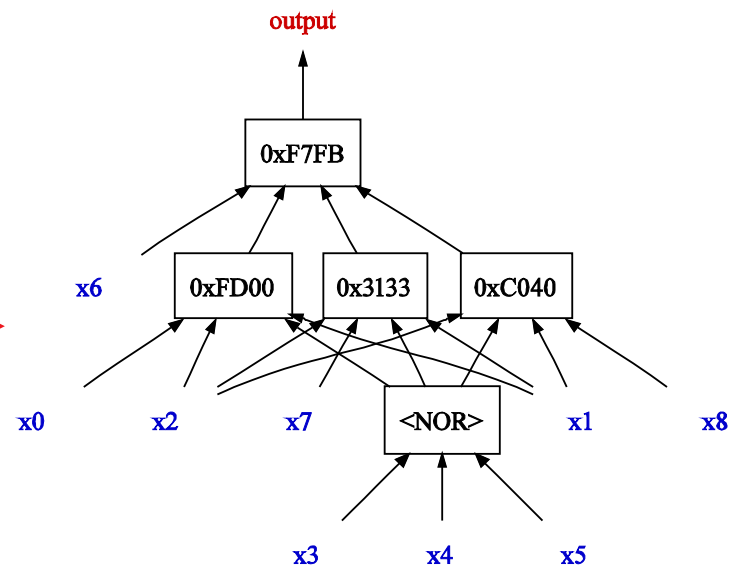
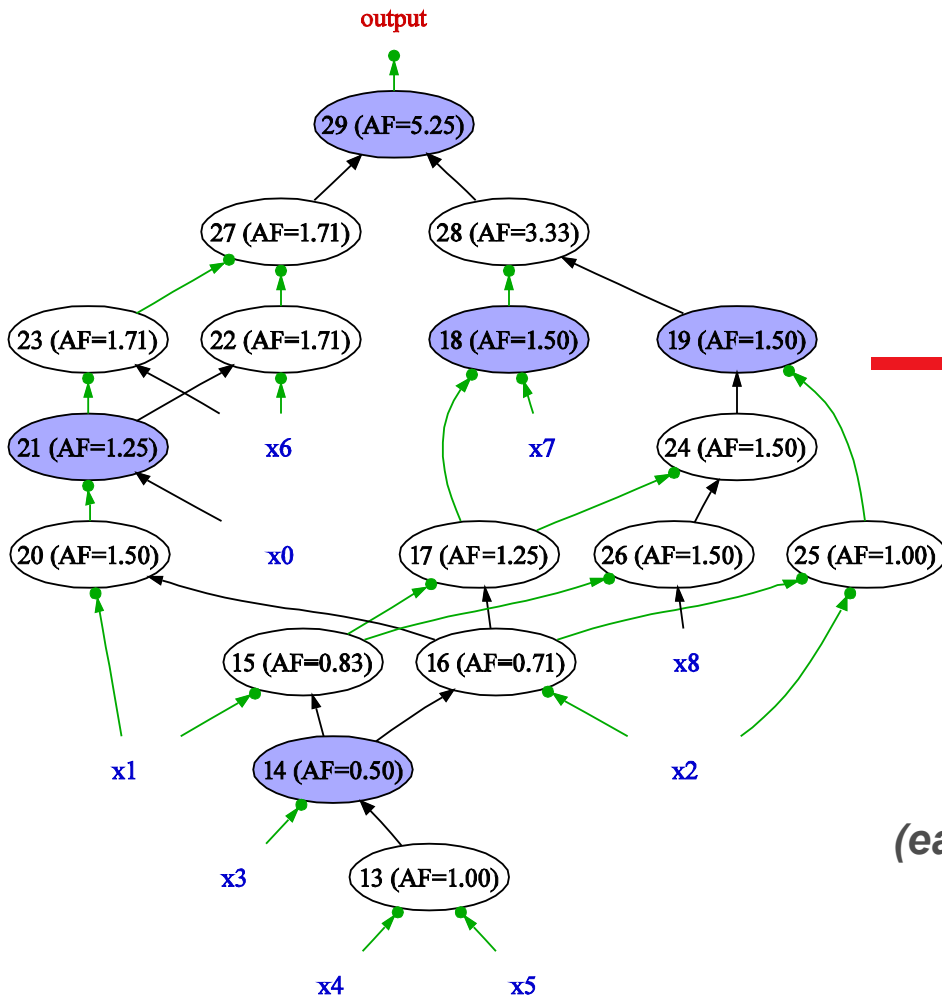
13:	{	x5	x4		}	
14:	{	x5	x4	x3	}	
15:	{	x5	x4	x3	x1	}
16:	{	x5	x4	x3	x2	}
17:	{	14	x2	x1		}
18:	{	14	x7	x2	x1	}
19:	{	14	x8	x2	x1	}
20:	{	16	x1			}
21:	{	16	x1	x0		}
22:	{	16	x6	x1	x0	}
23:	{	16	x6	x1	x0	}
24:	{	14	x8	x2	x1	}
25:	{	x5	x4	x3	x2	}
26:	{	15	x8			}
27:	{	16	x6	x1	x0	}
28:	{	18	15	x8	x2	}
29:	{	27	19	17	x7	}

# Techmapping – induced subgraph



13:	{	x5	x4		}	
14:	{	x5	x4	x3	}	
15:	{	x5	x4	x3	x1	}
16:	{	x5	x4	x3	x2	}
17:	{	14	x2	x1		}
18:	{	14	x7	x2	x1	}
19:	{	14	x8	x2	x1	}
20:	{	16	x1			}
21:	{	16	x1	x0		}
22:	{	16	x6	x1	x0	}
23:	{	16	x6	x1	x0	}
24:	{	14	x8	x2	x1	}
25:	{	x5	x4	x3	x2	}
26:	{	15	x8			}
27:	{	16	x6	x1	x0	}
28:	{	18	15	x8	x2	}
29:	{	27	19	17	x7	}

# Techmapping – iterate procedure



“Super-gate” representation

*(each box will expand to a set of clauses)*

# Benchmark Results

Problem	SAT Runtime (sec) – Cadence BMC							
	(orig)	S	D	DS	T	TS	DT	DTS
<i>CIS-70u</i>	21.9	12.3	3.6	3.1	2.5	4.1	<b>1.2</b>	1.3
<i>CIS-71s</i>	15.2	8.8	7.7	3.9	<b>2.1</b>	3.1	4.0	2.7
<i>olm-154u</i>	116.4	48.3	41.1	37.7	11.6	34.4	15.6	<b>9.3</b>
<i>olm-155s</i>	101.8	22.9	12.9	16.2	18.2	50.6	13.4	<b>6.9</b>
<i>r1-18u</i>	1516.0	139.4	361.9	119.4	196.3	78.8	78.8	<b>39.0</b>
<i>r1-19s</i>	1788.2	276.7	535.0	154.8	317.8	137.1	131.9	<b>42.5</b>
<i>r2-19u</i>	403.8	214.4	239.8	169.7	140.9	<b>73.7</b>	114.8	78.1
<i>r2-20s</i>	3066.1	893.4	1002.9	353.2	376.2	313.5	687.5	<b>96.5</b>
<i>r6-19u</i>	316.1	225.6	133.9	104.7	107.9	107.6	<b>53.2</b>	55.0
<i>r6-20s</i>	2305.4	456.4	863.1	385.8	507.0	236.9	307.2	<b>101.2</b>
Total speedup:		4.2x	3.0x	7.2x	5.7x	9.3x	6.9x	22.3x
Arithmetic average speedup:		3.9x	3.6x	6.5x	6.3x	7.6x	9.2x	19.7x
Harmonic average speedup:		2.7x	2.9x	4.8x	5.3x	4.9x	6.6x	11.5x

S = cnf Simplification    D = Dag shrink    T = Techmap for cnf

# Conclusions

- Two techniques from logic synthesis was used:
  - DAG-aware minimization
  - Technology mapping (adapted for CNF generation)
- Both techniques contributed to speed-ups
- Orthogonal to CNF-based preprocessing
- For BMC problems, the speedup was  $\sim 10x$ .